THE Sewcial

FEB. 2020 **DIY PROJECT OF THE MONTH:**

On-the-Go Games

Materials

BINDER:
- Main Felt: 0.3m Medium weight felt
- 2x D-rings
- Assorted felt squares
- Beacon Craft-Tak

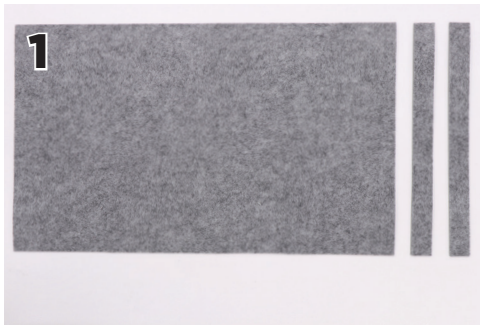
CHECKERS:
- 1 Black Felt Square & 1 Red Felt Square
- Hook & loop
- Buttons 16x Black & 16x Red

MEMORY GAME:
- Assorted felt squares
- Quilting Cotton: 0.2m of "Monster Lab" Collection

BUILDING BLOCKS:
- Assorted felt squares

TIC-TAC-TOE:
- Main Fabric: 0.3m Quilting Cotton
- Ribbon: 0.5m
- Hook & loop
- Buttons 6x Blue & 6x Yellow
- Felt Square

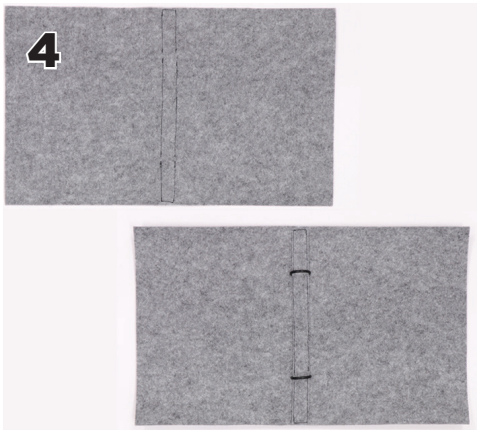
Instructions - Binder



From your main felt cut 1 Rectangle 20"x12.5" and cut 2 Strips 1"x 12.5"

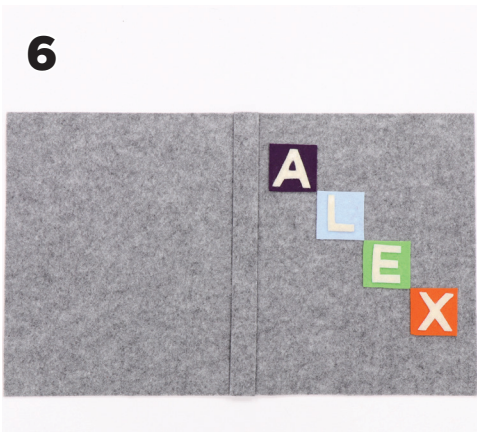
Fold the rectangle in half short sides together and mark the middle.

Thread 1 strip through the D rings and glue down onto the middle you just marked.



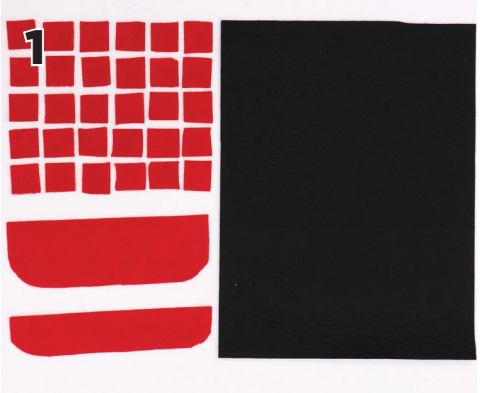
Topstitch around the edges of the strip to secure. Flip over and glue the other 1" strip down the middle, covering the stitching.

Using the Alphabet and square pattern cut out a name or phrase for the front cover. Glue each letter to a contrasting square.

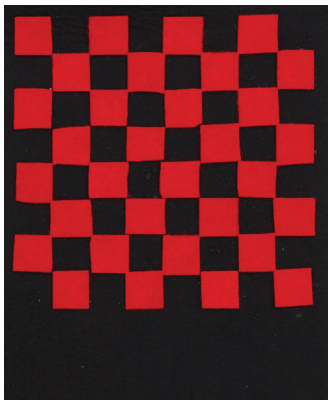


Glue to the front cover.

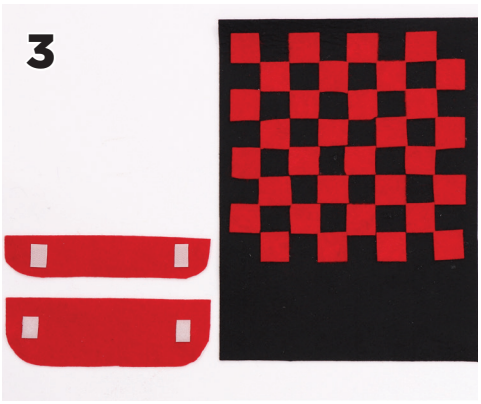
Checkers



Using the checker board pattern cut out 32 Squares of red felt and the pocket pieces.



Position the red squares on the black felt to create a checker board in alternating order, example: *1 square, 1 space, 1 square, 1 space, 1 square, 1 space, 1 square, 1 space.* Use craft glue to secure pieces.

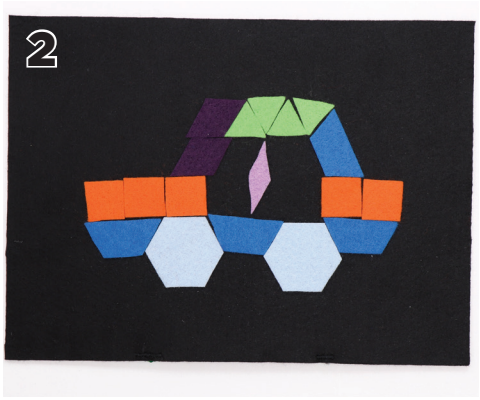


Using the pocket pattern mark and attach hook & loop. Pin pocket onto bottom of page and topstitch around edges.

Match pocket flap to pocket and topstitch the top edge. Put 16 red buttons in one pocket and the remaining 16 black buttons in the opposite pocket.

Building Blocks

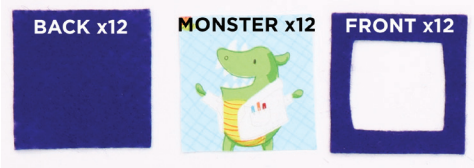
Using the pattern provided cut out numerous shapes from the coloured felt.



Use 1 felt square as the page and the shapes will naturally stick to it.

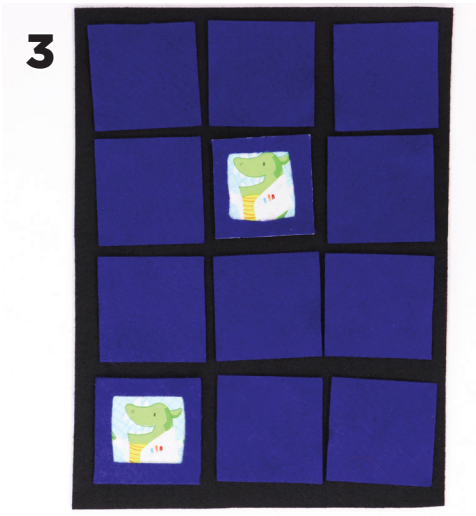
Memory Game

1



Use "Monster Lab" quilting collection or a quilting cotton that has distinctive shapes or characters. Using the backing pattern cut out 6 different characters or shapes. Repeat so you have a pair of each character or shape. Using the backing pattern cut out 12 backings from the felt squares. Use the front pattern to cut out 12 fronts from the felt squares.

Take 1 backing piece and glue it to a character, then glue a front on top of the character. Repeat until all 12 are finished.



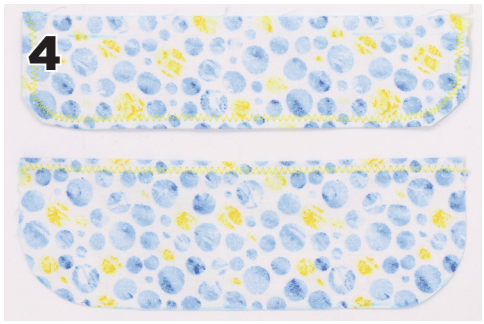
Use 1 felt square as the page and the shapes will naturally stick to it. Flip over pieces 1 at a time to make a match.

Tic-Tac-Toe

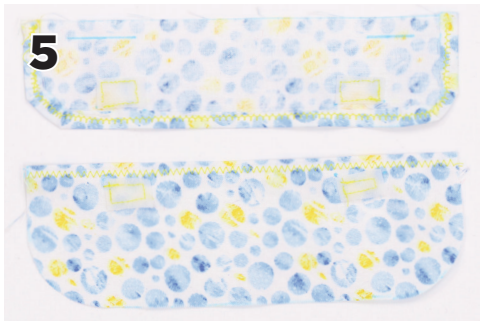
Cut 2 rectangles 9.5"x12.5" in main fabric. Place the rectangles right sides together and stitch around leaving a 4" gap to turn right side out.

Make sure felt square measure 9"x12" , if not then cut to fit. Insert felt square inside your cotton.

Edgestitch around to close opening. Cut ribbon into 4 pieces 5" long and position in a grid on the cotton, topstitch in place.



Cut out your pocket pattern pieces from cotton. Fold pocket flap seams in 1/4" and topstitch. Fold top of pocket down 1/4" and topstitch.

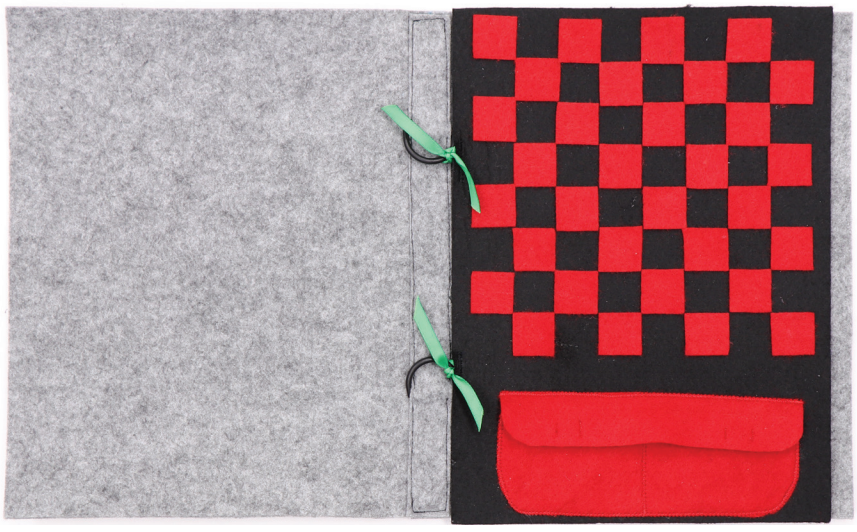


Using pocket pattern mark and attach hook & loop. Position pocket onto bottom of page and topstitch down middle to create separate pockets. Match pocket flap to pocket and topstitch to hold in place.

Put 6 buttons of 1 colour in one pocket and the remaining 6 of another colour in the opposite pocket.

Attaching Game Pages to the Binder

Cut 2 small strips of ribbons per page.
Fold in half. Mark on your pages where the D-rings are.
Stitch or glue the ribbon to the pages.
Tie ribbon around D-rings and remove as needed.



On-the-Go Games - Front Cover

Alphabet
Cut as needed

Letter Square
Cut as needed

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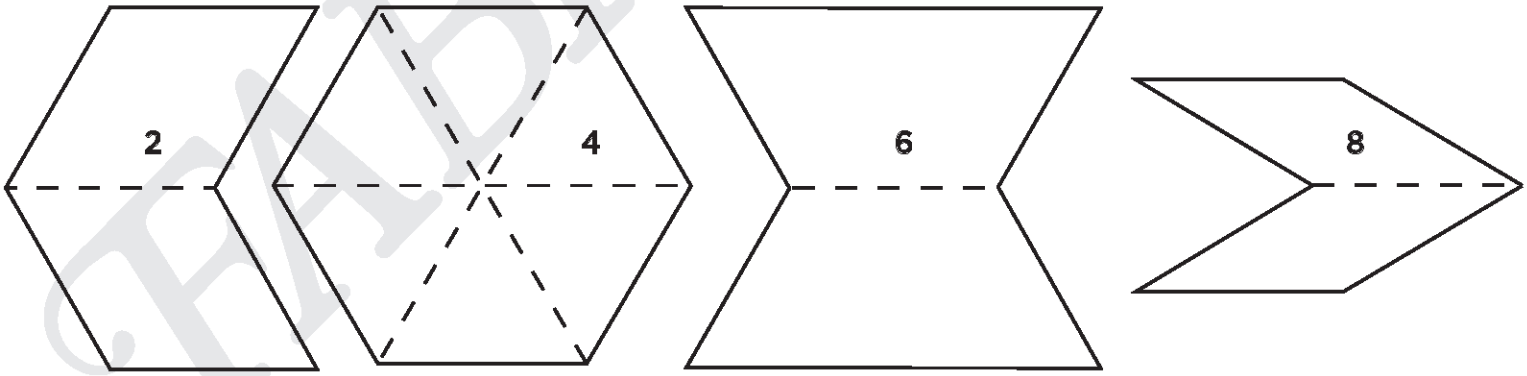
On-the-Go Games - Front Cover

Alphabet
Cut as needed

T U V W

X Y Z

On-the-Go Games - Building Blocks

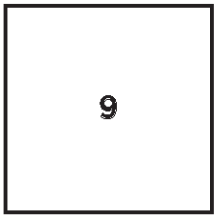


Shape 1 & 2
Cut as needed

Shape 3 & 4
Cut as needed

Shape 5 & 6
Cut as needed

Shape 7 & 8
Cut as needed



Shape 9
Cut as needed

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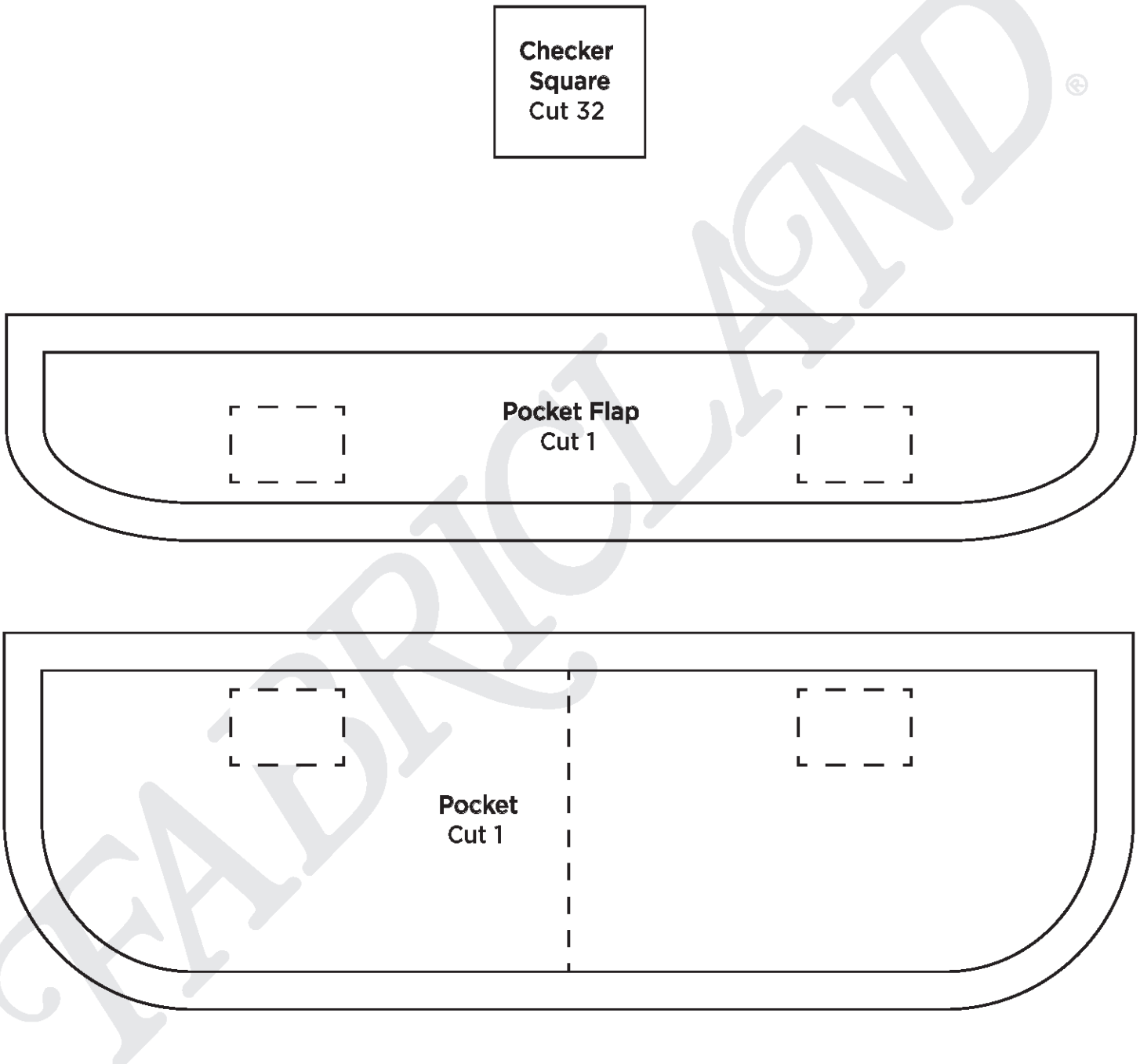
On-the-Go Games - Checkers



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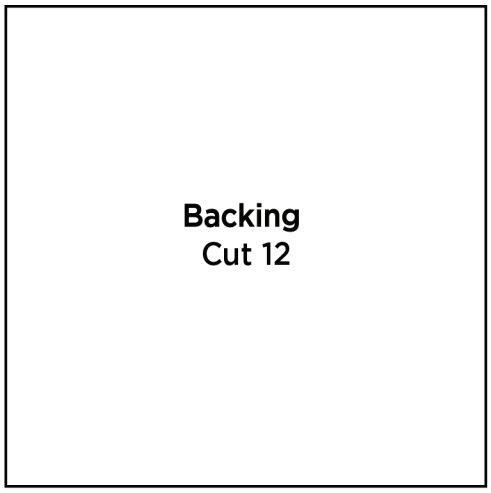
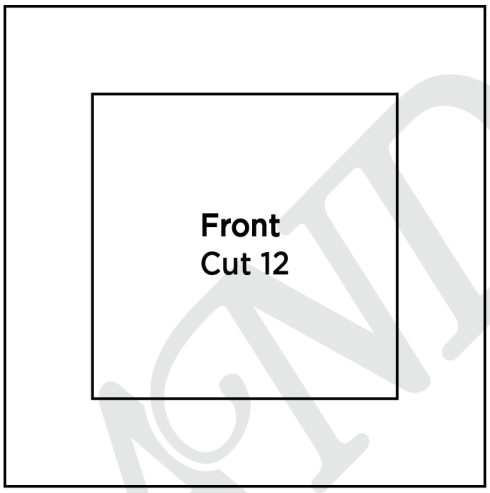
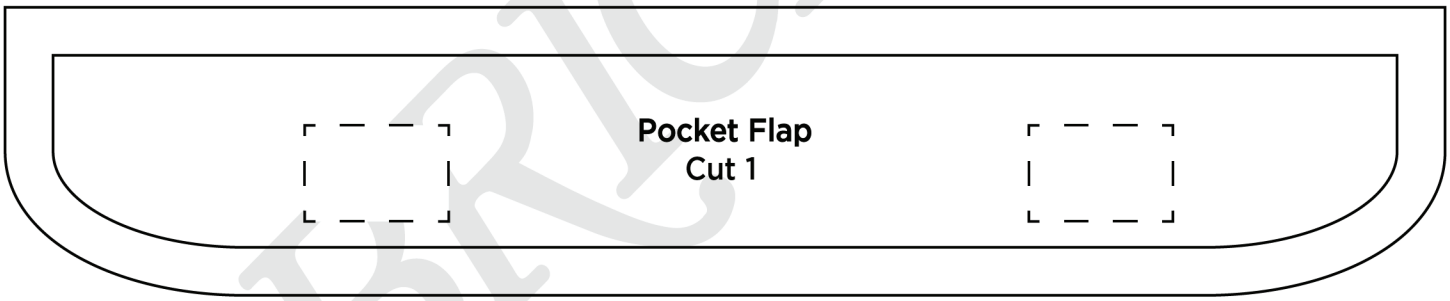
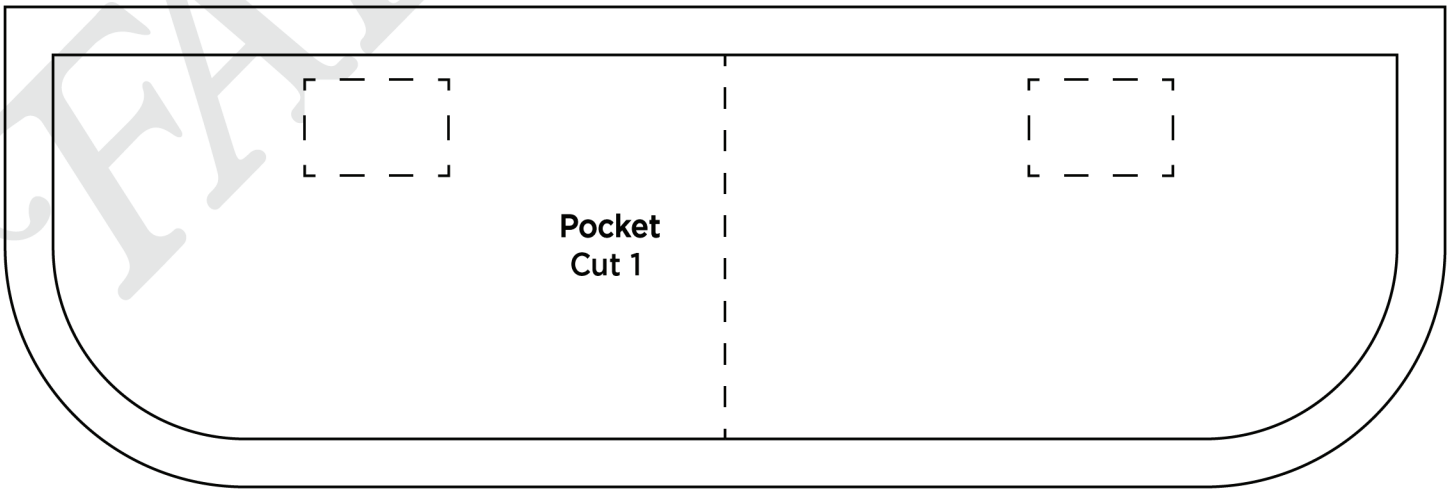
On-the-Go Games - Memory Game





On-the-Go Games - Tic - Tac - Toe





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